



# ERASMUS+ project "Transformative Digital Pedagogies for Higher Education" contract Nr. 2022-1-LV01-KA220-HED-000085277 (TDP4HE)

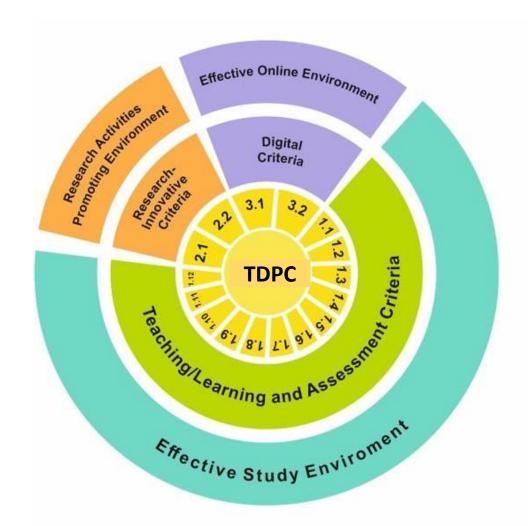
TDP4HE Self-assessment Framework



# **Transfromative Digital Pedagogical Competence**



Framework (concept of O. Vindača)





# OFFERED CRITERIA for Transfromative Digital Pedagogical Competence Teaching/Learning and Assessment



Criteria	Indicators			
	1.1. Individual differences of students, personalization (student-centered approach)			
	1.2. Appropriate goals and learning outcomes (understanding, setting, explaining, reaching, assessing)			
	1.3. Appropriate study course content, materials (interdisciplinarity)			
	1.4. Effective teaching methods, models, strategies, learning dynamics			
1 70 11 /	1.5. Effective study environment (including online/in-person)			
1. Teaching/	1.6. Appropriate assessment (types, frequency) and feedback			
Learning and Assessment	1.7. Reflection (self-assessment, students' assessment, peer observation)			
	1.8. Effective communication/collaboration (team/individual/pair work)			
	1.9. Facilitating students' learning (to facilitate this one, not digital competence)			
	1.10. Continuous teaching/learning development			
	1.11. Implementation of innovative teaching/learning			
	1.12. Support in teaching/learning			



#### OFFERED CRITERIA for Transfromative Digital Pedagogical Competence Research-innovative



Criteria	Indicators
	2.1. Continuous self/professional development in research/innovations
2. Research -innovative	2.2. Effective professional practice (collaboration/ communication/ networking/ exchange of ideas/ good practices/ engagement/creativity/ reflection/ commercialization)







Criteria	Indicators			
	3.1. Appropriate and effective management of digital resources (selection, use, modification)			
3. Digital	3.2. Facilitating effective use of digital resources			





Level of Progres	sion <b>Descriptor</b>	
Indicator 1.1. In	dividual differences of students, personalization (speed, complexity, preferences, etc.)	
Level 1	Individual differences of students are considered (speed, special needs, cultural differences);	
(Basic)	clear understanding of different pedagogical strategies that can support personalization, by	
	applying activities at different levels and speeds;	
Level 2	Individual differences of learners are considered (speed, special needs, cultural differences)	
(Intermediate)	and the study process is accordingly adopted by applying corresponding learning activities	
	(brainstorming, concepts mapping, pair-work; group-work, quizzes, games, etc.) that allow	
	learners to proceed at different speeds, select different levels of difficulty and/or repeat	
	activities previously not solved adequately; flexibly adapt strategies to changing circumstances	
	or needs; the analyses are organized afterwards for evaluation of teaching/learning process.	
Level 3	Individual differences of learners are considered (speed, special needs, cultural differences)	
(Expert)	and the effective interaction and positive study environment are provided by applying a huge	
	variaty of pedagogical strategies; in case of necessity the individual learning plans are	
	designed, based on detailed analyses and evaluation of teaching/learning process, which allow	
	all students to follow their individual learning needs and preferences; to reflect on, discuss,	
	re-design and innovate pedagogic strategies for personalizing education.	





Level of Progres	sion Descriptor	
Indicator 1.2. Appropriate goals and learning outcomes (understanding, setting, explaining, reaching, assessing) for units, lecturers, etc. within the study course		
Level 1 (Basic)	Goals and learning outcomes are clearly <b>considered</b> , defined, directed and guided; all parties involved clearly <b>understand</b> them as they are accordingly explained	
Level 2 (Intermediate)	Goals and learning outcomes are <b>justified and grounded</b> to enhance pedagogic strategies, basing on <b>analyses</b> , trying <b>to apply</b> effectively	
Level 3 (Expert)	Goals and learning outcomes are <b>strategically evaluated</b> , fitted, linked together, regularly <b>innovated and renewed</b> according to the higher education trends; to experiment with and <b>develop/create</b> new goals and learning outcomes.	





Level of Progres	ion <b>Descriptor</b>
Indic	ator 1.3. Appropriate study course content, materials (interdisciplinarity)
Level 1 (Basic)	Study course content <b>corresponds</b> to the defined goals and learners' needs (different level content) and is accordance to the specified topics/theme of the individual discourse, <b>considering</b> interdisciplinarity.
Level 2 (Intermediate)	Study course content is <b>regularly analysed</b> to promote the development of research-innovative competence of learners and secure research supportive environment, interdisciplinarity aspect <b>is followed.</b>
Level 3 (Expert)	Study course content is <b>systematically innovated and renewed</b> ; to <b>experiment/evaluate</b> with and <b>develop/create</b> new formats for creation of study course content, new material is developed, <b>following</b> interdisciplinarity principle.





Level of Progres	ion <b>Descriptor</b>
Indic	tor 1.4. Effective teaching methods, models, strategies, learning dynamics
Level 1 (Basic)	The <b>use/apply</b> of corresponding methods, models and strategies according to the defined learning goals and outcomes; <b>to use</b> available classroom technologies.
Level 2 (Intermediate)	The use/apply of big variety of methods, models and strategies for providing effective study environment; to use different approaches to increase methodological variation, by conducting regular analyses.
Level 3 (Expert)	The <b>purposeful use of methods</b> , models and strategies; teaching methods, models and strategies are systematically <b>innovated</b> , <b>renewed and accordingly updated</b> ; to provide a full course of learning modules; <b>to experiment/evaluate and develop/create</b> new formats and pedagogical methods for instruction; <b>to continuously evaluate</b> the effectiveness of different teaching strategies and <b>revise</b> them accordingly.





Level of Progres	Ssion Descriptor	
Indicator 1.5. Effective study environment (including online/in-person)		
Level 1 (Basic)	The features of online/offline study environment are considered and used/applied accordingly.	
Level 2 (Intermediate)	The use/apply of big range of options offered by online/offline study environment for effective study process, analyzing features.	
Level 3 (Expert)	The purposeful <b>use/apply</b> of big range of options offered by online/offline study environment, <b>to experiment and develop/create</b> new formats; to continuously <b>evaluate</b> the effectiveness and revise accordingly.	





Level of Progression		Descriptor
Indicator 1.6. Appropriate assessment (types, frequency) and feedback		
Level 1 (Basic)	The <b>use/apply</b> of clear and appropriate assessment and regular feedback (one in semester; once in a study year).	
Level 2 (Intermediate)	once in a	apply of big variety of assessment and regular feedback (one in semester; a study year); the <i>use</i> of formative and summative assessment; <i>to adapt</i> nt tools to support the specific assessment goals; <b>to design</b> assessment tools evalid and reliable.
Level 3 (Expert)	and to be assessmen	riety of innovative assessment regularly and critically reflected feedback; to riety of assessment formats, aligned with content and technology standards, aware of their benefits and drawbacks; to develop/create new formats for nt, which reflect innovative pedagogic approaches and allow for the nt of corresponding competence.





Level of Progres	sion <b>Descriptor</b>	
Indica	Indicator 1.7. Reflection (self-assessment, students' assessment, peer observation)	
Level 1 (Basic)	The awareness and <i>use/apply of traditional</i> reflection; to compline an overview on learners' progress for the further reflection provision.	
Level 2 (Intermediate)	The awareness and <i>use/apply of regular</i> reflection and its integration to the study process; to remain update on progress and make informed choices on future learning priorities, optional subjects or future studies.	
Level 3 (Expert)	The <i>use/apply of critically reflective and innovative</i> reflection with further actions planning for the effective study process; to assist learners in identifying areas for improvement and jointly <i>develop/create</i> learning plans to address these areas, based on the evidence available; to reflect on, discuss, re-design and innovate teaching strategies in response to the found evidence, as concerns learners' preferences and needs as well as the effectiveness of different teaching interventions and learning formats.	





Level of Progres	ssion Descriptor		
Indica	Indicator 1.8. Effective communication/collaboration (team/individual/pair work)		
Level 1 (Basic)	<b>To consider</b> different ways of effective communication and collaboration (team/individual/pair work), <b>to understand</b> the value of communicating and working collaboratively on learning and teaching practice.		
Level 2 (Intermediate)	To consider various ways of effective communication and collaboration (team/individual/pair work), to understand the value of it, to implement detailed analyses, to apply different methods of collaboration on learning and teaching practices (e.g. face-to-face meetings, online communities of practices, groups on social media, sharing and exchanging documents and other material, etc.).		
Level 3 (Expert)	To consider the variety of ways of effective communication and collaboration (team/individual/pair work), to implement detailed analyses, to apply different methods of collaboration on learning and teaching practices, additionally to create opportunities for effective communication/ collaboration on issues of learning and teaching and analyse and evaluate the results of these opportunities.		





Level of Progression		Descriptor	
	Indicator 1.9. Facilitating students' learning		
Level 1 (Basic)	To <b>encourage</b> learners to use digital technologies for information retrieval (on assignments).		
Level 2 (Intermediate)	learners he information learners to	nent learning activities in which learners use ICT for information retrieval; to teach ow to find information, how to access its reliability, hot to compare and combine on from different sources; to use a range of different pedagogic strategies to enable ocritically compare and meaningfully combine information from different sources; arners how to quote sources appropriately.	
Level 3 (Expert)	and media	critically on how suitable pedagogic strategies are in fostering learners' information literacy and adapt the strategies accordingly; to reflect on, discuss, re-design and bedagogic strategies for fostering learners' information and media literacy.	





Level of Progres	ssion <b>Descriptor</b>
	Indicator 1.10. Continuous teaching/learning development
Level 1 (Basic)	To <b>consider</b> opportunities for continuous teaching and learning development, to <b>plan</b> continuous teaching and learning development by primarily getting information and familiarising themselves with the basic principles of the teaching and learning practices and how to develop them.
Level 2 (Intermediate)	To and <b>plan</b> opportunities for continuous teaching and learning development, to <b>analyse</b> these opportunities and <b>apply</b> different activities for continuous teaching/ learning development (e.g. attending courses/ Conferences/ lectures/ seminars/ webinars, taking part in fora to develop their understanding of current trends in teaching and learning, etc.).
Level 3 (Expert)	To <b>consider</b> and <b>plan</b> opportunities for continuous teaching and learning development, to <b>analyse</b> these opportunities and <b>apply</b> different activities for continuous teaching/ learning development (e.g. attending courses/ Conferences/ lectures/ seminars/ webinars, taking part in fora to develop their understanding of current trends in teaching and learning, etc.), <b>to create</b> opportunities for continuous teaching/ learning development (e.g. create groups/ fora, establish networks, etc.) and <b>to evaluate</b> the results of these opportunities (e.g. through self-reflection, evaluation of their students' results, etc.)





Level of Progre	ession <b>Descriptor</b>
	Indicator 1.11. Implementation of innovative teaching/learning
Level 1 (Basic)	Innovative teaching/ learning practices are <b>considered</b> and <b>understood</b> by academic staff at this level (e.g. latest teaching methods, the use of emerging technologies in teaching and learning, etc
Level 2 (Intermediate)	Innovative teaching/ learning practices are <b>considered</b> and <b>understood</b> by academic staff (e.g. latest teaching methods, the use of emerging technologies in teaching and learning, etc At this level academic staff are also able to <b>analyse</b> and <b>apply</b> innovative teaching and learning practices.
Level 3 (Expert)	Innovative teaching/learning practices are <b>considered</b> and <b>understood</b> by academic staff (e.g. latest teaching methods, the use of emerging technologies in teaching and learning, etc.). Academic staff are also able to <b>analyse</b> and <b>apply</b> innovative teaching and learning practices. Finally, at this level they are also able to <b>evaluate</b> the results of these innovative teaching and learning practices (e.g. through self-reflection, evaluation of their students' results, etc.).





Level of Progres	on <b>Descriptor</b>	
	Indicator 1.12. Support in teaching/learning	
Level 1 (Basic)	To <b>consider</b> the support aspect in teaching and learning, by taking into account the advidualization of the study process try <b>to apply</b> different support activities accordingly	ie
Level 2 (Intermediate)	To <b>consider</b> the support aspect in different dimensions of teaching and learning, by <b>analysing</b> ne individualization of the study process different support activities are <b>applied</b> accordingly	_
Level 3 (Expert)	To <b>consider</b> the support aspect in various dimensions of teaching and learning, by <b>analysin nd evaluating</b> the individualization of the study process different support activities at <b>reated</b> and <b>applied</b> accordingly.	



# **Research-innovative Competence**



Level of Progres	ssion	Descriptor
Indic	cator 2.1. Co	ontinuous self/professional development in research/innovations
Level 1 (Basic)		and opportunities for CPD, to plan for CPD by primarily getting information and ng themselves with the basic principles of research /innovation in pedagogy.
Level 2 (Intermediate)	activities b	opportunities for CPD. At this level they select, <b>analyse</b> and organise their CPD by attending Conferences/ lectures/ seminars/ webinars and taking part in fora to eir understanding of current trends in research and practice in pedagogy.
Level 3 (Expert)		<b>ll advantage</b> of opportunities for CPD, <b>to evaluate and reflect</b> on CPD and <b>use</b> erience <b>to maximise</b> opportunities for networking and collaboration in research and



# **Research-innovative Competence**



Level of Progres	ssion <b>Descriptor</b>
Indicator 2.2. Effec	ctive professional practice (collaboration/ communication/ networking/ exchange of ideas/ good practices/ engagement/creativity/ reflection/ commercialization)
Level 1 (Basic)	to <b>understand</b> different professional practices related to research and innovation, <b>to get informed</b> about opportunities for conducting and disseminating research and practice in various teaching contexts through collaboration and mobility, to <b>consider</b> different reflection tools and methods.
Level 2 (Intermediate)	to plan opportunities for professional engagements and sharing of good practices, by identifying gaps in research and practice, making plans for addressing these gaps through research and establishing collaborations towards that direction, to create opportunities for collecting and analysing data for reflection.
Level 3 (Expert)	to recognize and exploit opportunities for professional engagement by evaluating research conducted in professional engagements and applying findings and results in other contexts through the creation of opportunities for dissemination and mobility, through these actions to encourage and support networking and exchange of ideas, to evaluate reflection strategies employed in various contexts as well as advise less experienced professionals on how to establish reflection processes and use the findings to improve both theory and practice.



# **Digital Competence**



Level of Progres	ssion	Descriptor
Indicator 3.1. Ap	propriate a	and effective management of digital resources (sharing, creation, protection)
Level 1 (Basic)	own future	digital resources <b>using basic strategies</b> ; to store and organize digital resources for use; to share educational content; to be aware that some resources distributed on the copyrighted.
Level 2 (Intermediate)	embedding	ducational content on virtual learning environments or by uploading, linking or git; <i>to effectively</i> protect personal and sensitive content and restrict access; to the copyright rules that apply to the digital resources that are used for special
Level 3 (Expert)	other educ self-create	e comprehensive digital content repositories and make them available to learners or ators; to apply licenses to the resources published online; professionally publishing d content, annotating the resources digitally shared and enabled others to comment, fy, re-arrange or add.



# **Digital Competence**



Level of Progre	sion <b>Descriptor</b>
	Indicator 3.2. Facilitating effective use of digital resources
Level 1 (Basic)	<b>To use/apply</b> ICT to visualize and explain new concepts in a motivating and engaging way (by animation or video); to employ digital learning activities which are motivating and engaging (games, quizzes).
Level 2 (Intermediate)	To put learners' active use of ICT at the center of the instructional process; to choose the most appropriate tool for fostering learner active engagement in a given learning context or for a specific learning goals and outcome; to use a range of digital technologies to create a relevant, rich and effective digital learning environment; to reflect on how effective the teaching strategies employed are in increasing learner engagement and active learning.
Level 3 (Expert)	To select, design, employ and orchestrate the use of ICT within the learning process according to their potential for fostering learners' active, creative and critical engagement with the subject matter; to reflect on how suitable the different digital technologies are in increasing learners' active learning and adapt the strategies and choices accordingly; to reflect on, discuss, re-design and innovate pedagogic strategies for actively engaging learners.





#### Mastery Level Evaluation of Transformative Digital Pedagogical Competence

	Never	Rarely	Sometimes	Often	Always
I. Teaching/Learning and Asso	essme	nt Crit	eria	. 3	
1.1. Individual differences of students, personalization (speed, co	mplexity	, preferer	ices, etc.).	:	
a) All students are required to do the same activities.	1	2	3	4	5
b) Optional activities for those advanced or lagging behind are provided.	1	2	3	4	5
c) Information and communication technologies are used to offer different learning opportunities.	1	2	3	4	5
1.2. Appropriate goals and learning outcomes (for units, lecturer	s, etc. wi	thin the s	tudy cour	se):	
a) Goals and learning outcomes are set in accordance with the study course (clear, understandable, well explained).	1	2	3	4	5
b) Goals and learning outcomes are sometimes evaluated and adjusted.	1	2	3	4	5
c) Goals and learning outcomes are systematically evaluated and adjusted for better achievements.	1	2	3	4	5
1.3. Appropriate study course content, materials (interdisciplinar	ity):	100 N	10.	N.	
a) Study course content corresponds to the defined goals and learning outcomes.	1	2	3	4	5
b) Study course content is regularly analysed by offering a variety of discipline-related content.	1	2	3	4	5
c) Study course content is systematically innovated and renewed (new materials (guides, notes, resources) offered).	1	2	3	4	5





#### Mastery Level Evaluation of Transformative Digital Pedagogical Competence

a) Different teaching methods, models and strategies are widely used.	1	2	3	4	5
b) Teaching methods, models and strategies are regularly analysed by offering the variety of them for better achievements.	1	2	3	4	5
c) Teaching methods, models and strategies are systematically innovated and renewed for better achievements.	1	2	3	4	5
1.5. Effective study environment (surroundings in which the studentime) online/in-person):	ly proces	s is organ	ized, incl	uding	
onune in-person).					
a) The features of the online/offline study environment are	1	2	3	4	5
a) The features of the online/offline study environment are considered and applied accordingly. b) A big range of options offered by online/offline study environment are used (virtual classrooms, apps, networking, forums, discussion boards, etc.) for effective study process.	1	2	3	4	5





#### Mastery Level Evaluation of Transformative Digital Pedagogical Competence

1.6. Appropriate assessment of students' achievements (types, fre	quency)	and feedi	back:		
a) Appropriate assessment and regular feedback are used.	1	2	3	4	5
b) A big variety of assessment and feedback are used, by adopting different assessment tools, including digital option.	1	2	3	4	5
c) Innovative assessment (apps, e-assessment, etc.) and critically reflective feedback are used.	1	2	3	4	5
1.7. Reflection (self-assessment, students' assessment, peer obser	vation):				8
a) Reflection is used when possible.	1	2	3	4	5
b) Regular reflection is used and integrated into the study process.	1	2	3	4	5
c) Critically reflective and innovative reflection (apps, e- reflection) is used to identify areas for improvement.	1	2	3	4	5
1.8. Effective communication/collaboration (team/individual/pai	r work) f	or improv	ring teach	ing/learn	ing:
a) Simple communication/collaboration approaches are used to exchange content, knowledge, etc.	1	2	3	4	5
b) Communication/collaboration is organized in an effective and responsible way.	1	2	3	4	5
c) Innovative communication/collaboration strategies (apps, networking, forums, discussion boards, etc.) are evaluated, reflected and a variety of them are effectively used.	1.	2	3	4	5





#### Mastery Level Evaluation of Transformative Digital Pedagogical Competence

a) Learners are encouraged to use different technologies in			1 (3)	130	858
learning for better achievements.	1	2	3	4	5
b) Corresponding learning activities are implemented in which the use of different technologies is retrieved.	1	2	3	4	5
c) Suitable pedagogical strategies are critically reflected and adapted to facilitate the students' learning.	i	2	3	4	5
1.10. Continuous teaching/learning development:					
a) Knowledge and skills are regularly updated.	1	2	3	4	5
b) Different opportunities for teaching/learning development are regularly searched and training conducted.	1	2	3	4	5
c) A range of possible training opportunities is evaluated and those which best fit to the teaching/learning development are selected and taken.	1	2	3	4	5
selected and taken.		: :			ė
1.11. Implementation of innovative teaching/learning (flipped-cla gamification, blended learning, virtual reality, AI, etc.):	issroom,	project-b	ased lear	ning,	8
1.11. Implementation of innovative teaching/learning (flipped-cla	issroom,	project-b	ased lear	ning,	5
1.11. Implementation of innovative teaching/learning (flipped-cla gamification, blended learning, virtual reality, AI, etc.):	36				
1.11. Implementation of innovative teaching/learning (flipped-clagamification, blended learning, virtual reality, AI, etc.): a) Innovative teaching/learning is used when possible. b) Innovative teaching/learning practices are used on a regular	1	2	3	4	5 5
1.11. Implementation of innovative teaching/learning (flipped-clargamification, blended learning, virtual reality, AI, etc.): a) Innovative teaching/learning is used when possible. b) Innovative teaching/learning practices are used on a regular basis. c) A range of innovative teaching/learning opportunities is regularly evaluated and those which best fit are selected and	1 1	2 2 2	3 3	4	5
1.11. Implementation of innovative teaching/learning (flipped-clargamification, blended learning, virtual reality, AI, etc.): a) Innovative teaching/learning is used when possible. b) Innovative teaching/learning practices are used on a regular basis. c) A range of innovative teaching/learning opportunities is regularly evaluated and those which best fit are selected and implemented.	1 1	2 2 2	3 3	4	5
1.11. Implementation of innovative teaching/learning (flipped-clargamification, blended learning, virtual reality, AI, etc.): a) Innovative teaching/learning is used when possible. b) Innovative teaching/learning practices are used on a regular basis. c) A range of innovative teaching/learning opportunities is regularly evaluated and those which best fit are selected and implemented.  1.12. Support on teaching/learning and assessment (to provide as a) Support activities on teaching/learning and assessment are	1 1 1 sistance	2 2 2 when new	3 3 3 cessary):	4 4	5





#### Mastery Level Evaluation of Transformative Digital Pedagogical Competence

II. Research – Innovativ	e Crit	teria			
2.1. Continuous self/professional development in educational res	earch/in	novations	i:		
a) Knowledge and skills in educational research/innovations are regularly updated.	1	2	3	4	5
b) Different opportunities for professional development in educational research/innovations are regularly searched and training conducted.	1	2	3	4	5
c) A range of possible training opportunities is evaluated and those which best fit to the development needs in educational research/innovations are selected and taken.	1	2	3	4	5
2.2. Effective professional practice (collaboration/communication practices/ engagement/ creativity/ reflection/commercialization):	n/netwoi	king/excl	ange of i	deas/good	d
a) The development needs are understood through effective professional practice.	1	2	3	4	5
b) Corresponding competences are improved and updated through experimentation, reflective and professional practice.	1	2	3	4	5
c) Current research on innovative teaching is effectively followed and integrated into practice.	1	2	3	4	5





#### Mastery Level Evaluation of Transformative Digital Pedagogical Competence

III. Digital Crite	ria				
3.1. Appropriate and effective management of digital resources (	sharing,	creation,	protectio	n):	,
a) Digital resources are managed using simple strategies.	1	2	3	4	5
b) Digital resources are managed using a variety of strategies.	1	2	3	4	5
c) Digital resources are managed according to the teaching/learning needs, using a range of advanced strategies.	1	2	3	4	5
3.2. Effective use of digital resources:					
a) Information and communication technologies are used to visualize and explain new concepts.	1	2	3	4	5
b) Different opportunities of ICT are regularly searched and implemented.	1	2	3	4	5
c) Suitable ICT are critically reflected and adapted to facilitate the active and effective use of them.	1	2	3	4	5





# **CONTENT FOR E-TOOL General Information about Respondent**

Your gender   Male   Female   Don't want to specify	
Your <u>age □</u> 18-24 □ 25-34 □ 35-44 □ 45-54 □ 55 -64 □ 65 and over	
Country	
Higher Education Institution	
Occupation   professor   associated professor   Docent   Lecturer   Assistant   Other	
Field	
You experience in teaching/learning □ 1-5 □ 5-10 □ 10-15 □ 15-20 □ more than 20 years	





#### **GLOSSARY**

Goals (objectives) - goals or aims of learning activity, lesson, study unit, etc. within study course Learning outcomes (results) – are specific, measurable, and observable statements that what learners are expected to know, understand, or be able to do at the end of a learning experience.

Learning environment – the place and setting where learning occurs; it is not limited to a physical classroom and includes characteristics of the setting.

**Personalization** – personalization of the study process refers to tailoring educational experiences to individual learners' needs, preferences and learning style, involving the adaptation of teaching methods, content, and pace to better math the unique characteristics of each student, fostering a more effective and engaging learning experience.

**Interdisciplinarity** refers to the integration and collaboration of different academic disciplines or fields of study to address complex issues or problems, involving combining insights and perspectives for gaining more comprehensive understanding of a particular subject or to solve real-world problems.

https://www.merriam-webster.com/dictionary/

https://www.teach-nology.com/

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